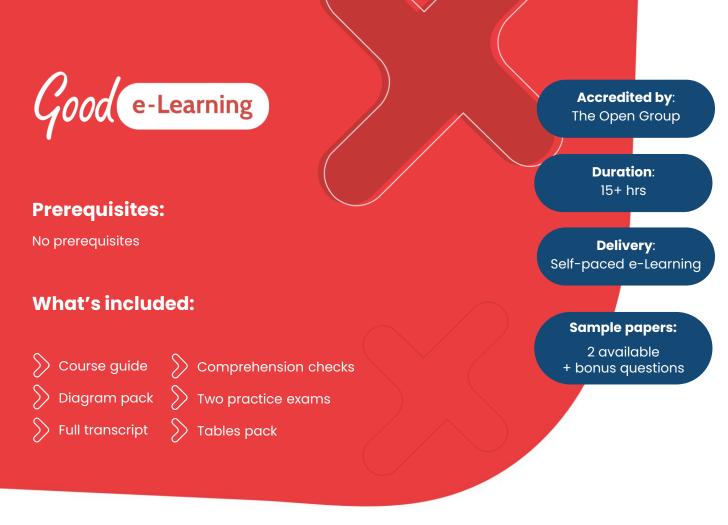




ArchiMate® 3 Practitioner





Course Description

The ArchiMate Certification for People Programme is a market-driven education and certification programme to support the ArchiMate modelling language and ensures that individuals are knowledgeable about the visual modelling language.

The ArchiMate Specification, a standard of The Open Group, defines an open and independent modeling language for Enterprise Architecture that is supported by different tool vendors and consulting firms.

The ArchiMate language enables Enterprise Architects to describe, analyse, and visualise the relationships among business domains in an unambiguous way. Users of ArchiMate benefit from sharing a common language for describing the construction and operation of business processes, organisational structures, information flows, IT systems, and technical infrastructure.

The latest version of the program is for the ArchiMate 3 certification, covering the 3.2 releases of the specification.

Individuals who have earned the ArchiMate Essentials 3.2 certification credential have proven to have up-to-date knowledge and understanding of the changes introduced to the ArchiMate Body of Knowledge in the ArchiMate Specification, Version 3.2.

Exam Information:

Level 1

- 40 Multiple Choice Questions
- 60 mins, Closed book
- 60% pass mark (24/40 correct answers)

Level 2

- 8 complex scenario questions, with gradient scoring
- 90 mins, Open book
- → 65% pass mark (26/40 points)

Module 0 - Welcome

Module zero introduces you to the course main features, learning plan, aims and objectives, and structure.

It also offers a diagram pack, tables pack, examples pack, and a course guide, which contains a syllabus, exam information, and some of the most frequently asked questions about ArchiMate 3.2 Practitioner.

Module 1 - Basic concepts and terminology

Module 1 provides the introduction to the ArchiMate 3.2 standard, including the objectives, a brief overview, and key terminology used in the standard.

Module 2 - Language Structure

Module 2 describes the structure of the ArchiMate modeling language, including the top-level structure, layering, the ArchiMate Core Framework, and the ArchiMate Full Framework.

Module 3 - Generic Metamodel

Module 3 describes the structure and elements of the ArchiMate generic metamodel.

Module 4 - Relationships and Relationship Connectors

Module 4 describes the core set of relationships defined in the ArchiMate language.

Module 5 - Motivation Modeling

Module 5 describes the concepts for expressing the motivation for an architecture, together with examples.

Module 6 - Strategy Layer

Module 6 provides elements for modeling the enterprise at a strategic level, together with examples.

Module 7 - Business Layer

Module 7 covers the definition and usage of the Business Layer elements, together with examples.

Module 8 - Application Layer

Module 8 covers the definition and usage of the Application Layer elements, together with examples.

Module 9 - Technology Layer

Module 9 covers the definition and usage of the Technology Layer elements, together with examples.

Module 10 - Relationships, and Implementation and Migration

Module 10 begins by covering the relationships between different layers of the language. It goes on to describe the language elements for expressing the implementation and migration aspects of an architecture (e.g., projects, programmes, plateaus, and gaps).

Module 11 - Stakeholders, Architecture Views, Viewpoints, and Customisation

Module 11 begins by describing the ArchiMate viewpoint mechanism.

It goes on to describe how to customize the ArchiMate language for specialised or domain-specific purposes.

Module 12 - Practice exams

Module 12 contains two practice tests provided by The Open Group.

Module 13 - ArchiMate 3 Practitioner wrap-up

Module 13 provides information on booking the exam and other courses of interest.



Let's talk

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